

Character Sheet

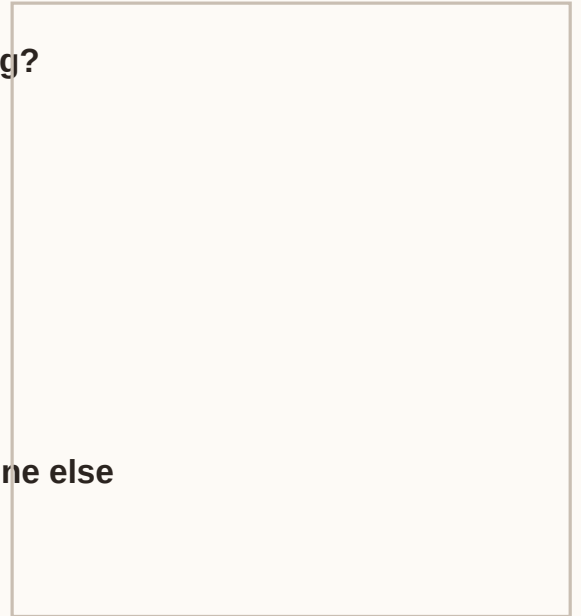
Every good story starts with someone worth caring about. Answer the questions below to build your main character.

1 Name and age

2 What does my character want more than anything?

3 What's in the way?

4 One thing that makes them different from everyone else

5 Draw them

Sketch your character here

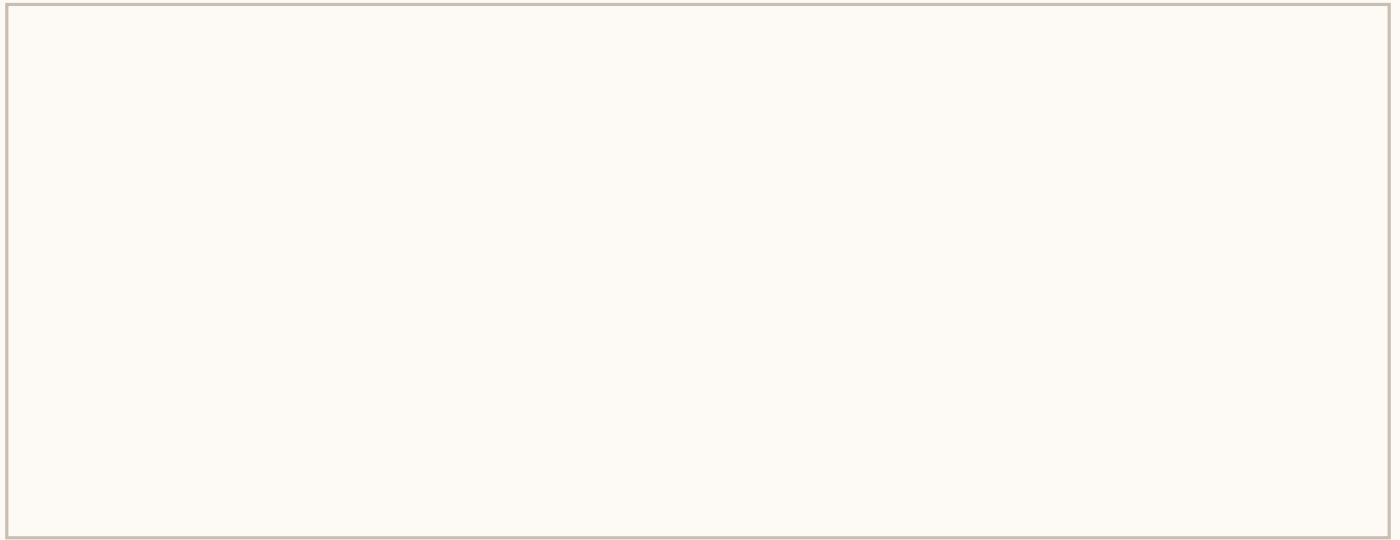
Setting Sheet

Where does your story happen? A story feels real when the reader can picture the place.

1 Where does the story happen?

2 When does it happen? (time of day, season, “long ago,” “right now”)

3 One detail that makes this place feel real (a smell, a sound, something you'd notice)



Draw the setting

Plot Outline

Stories have a shape. Fill in these five boxes in order and you'll have the whole plot, start to finish.

1 Beginning

Introduce your character and what they want.

2 Something goes wrong

The obstacle shows up.

3 They try something

...and it doesn't quite work.

4 They try again, differently

This time it works — or almost does.

5 Ending

How does it feel now that it's resolved?

Dialogue Practice

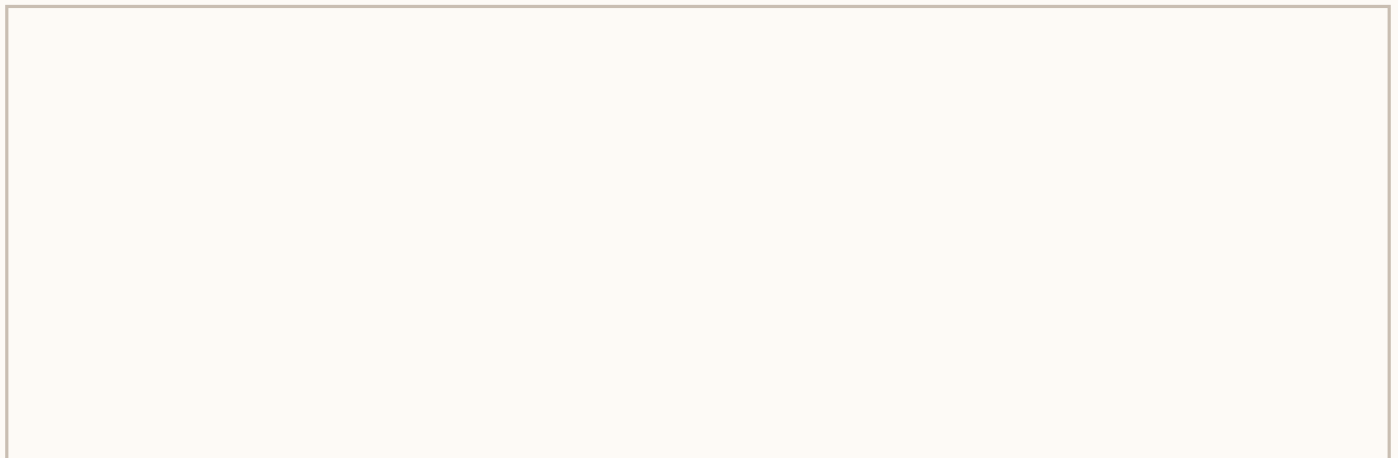
Optional, but fun: give your characters something to say. Fill in the blanks below.

“ _____ ” said _____

“ _____ ” said _____

“ _____ ” said _____

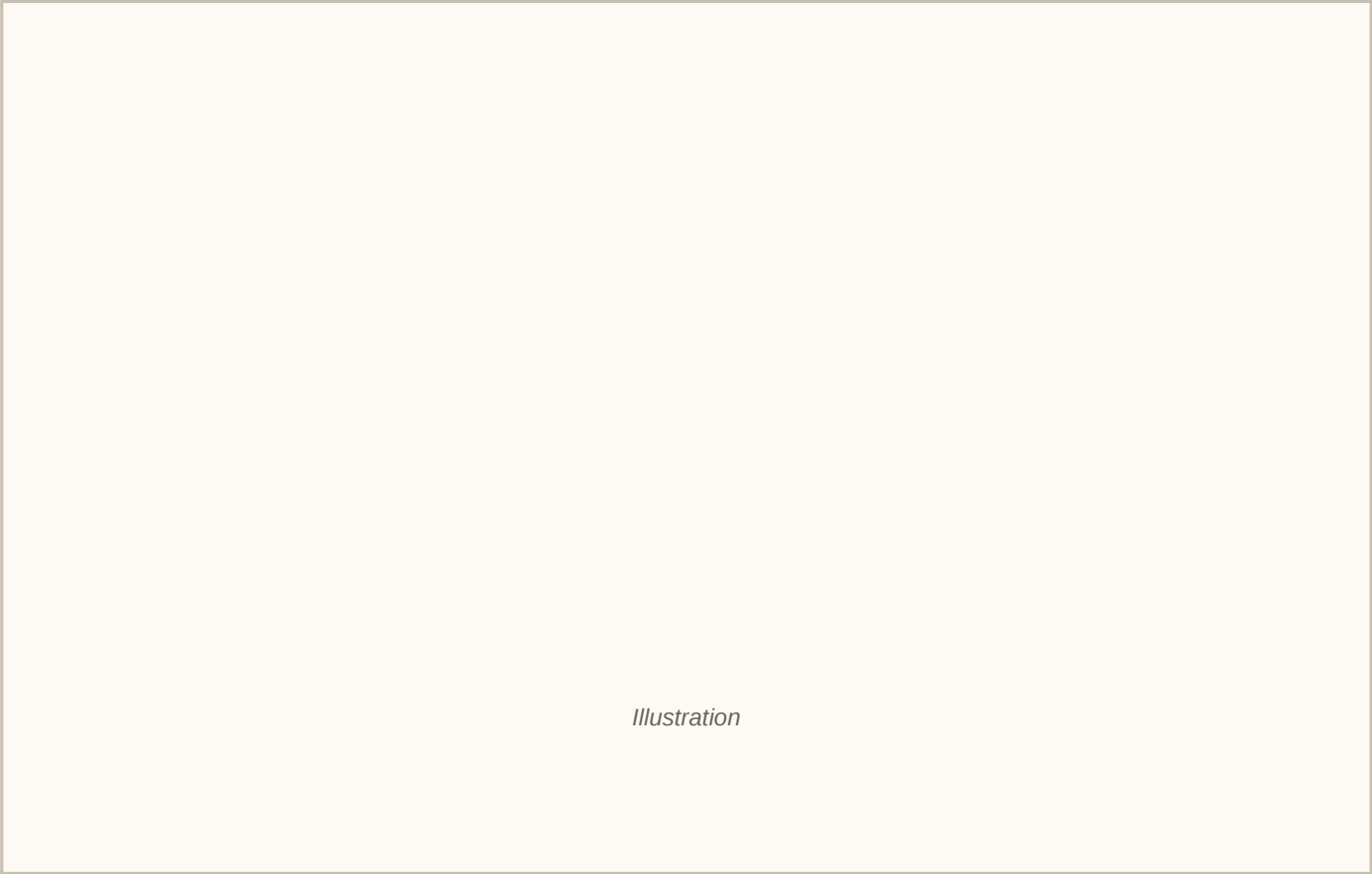
“ _____ ” said _____



Bonus: draw the scene where this conversation happens

Book Cover

Design the cover last, once you know your character, setting, and story. This is what makes it feel like a real book.



Illustration

Title

by
